

Level 1 | Game Design

 www.elatt.org.uk/courses/game-design



12 Weeks
Duration



2 Days
Days per week



6.00pm - 9.00pm
Evening Hours

Course Content

Certificate [14 credits]

- ▶ Improving productivity Using IT to plan a game [3]
- ▶ Presentation software to pitch your game idea [3]
- ▶ 3D Design software for your game design [4]
- ▶ 3D Animation software for your game build [4]

Qualifications, Requirements and Progression

Entry Requirements

- ▶ Literacy - Entry Level 3
- ▶ Confident computer use with file management / basic packages, and passing the initial assessment

Qualifications

- ▶ City and Guilds Certificate for IT Users - Level 1

Progression Options

- ▶ Game Design - Level 2
- ▶ Media - Level 2
- ▶ IT for the Office - Level 2